

# HOW TO USE X360KEY USB LOADER

## There Is Always a Risk of Being banned from Xbox Live

Do a One of Check of the ISO Game Image for Xbox Live safe playing with ABGX 360

Run ABGX 360 on your PC to check the ISO game image on the hard drive for Stealth

## Never Play Games before the Official release date or you will be banned from Xbox Live

## Never Never do a Xbox 360 System Update from a game that's on the X360key hard drive

Always **System Update** from Xbox Live or USB stick (need to download the update from Xbox website)

Always connect **USB Hard Drive** when Xbox is OFF

Never remove the black dongle at the rear of the console or damage to the white membrane connector may result

## How to Use the X360key

- 1- Power Xbox on with the xbox power button  
NOTE : powering Xbox on with eject button will put X360Key in BYPASS Mode (normal Xbox)
- 2- In the main menu go into the page Music
- 3- Select "My Music Apps"
- 4- Select "Music Player"
- 5- Hover over "Current Disk" and **Press the eject button wait**
- 6- Press "A" Select "New Volume" and then select the game you want to play
- 7- Click the eject button and go back to the home page and Games should be Listed in the home screen
- 8- "Play Game" and Enjoy!!!

Always Run ABGX360 on your PC to check the ISO game image on the hard drive or you will get banned from Xbox Live

Google ABGX360 to get the program <http://www.ausgamestore.com/support.html>

## How to Play Multi-Disc Game Like Mass Effect 3 and Max Payne 3

1. Press eject when prompted for insert new disc
  - WAIT for "wrong disc" message appears and click OK
2. Click home button (large silver button) on controller
3. Go right to media
4. Click "select music"
5. Click "current disc"
6. Press right and select your hdd
8. Select desired disc
9. Press eject when it states "eject try to load.mp3"
10. Press controller home button
  - If auto play is on in your xbox settings there should be no need to press the home button

If you selected the wrong disc by mistake

- click ok on wrong disc
- start from step 1